



Sponsored by AYSO Region 16 Torrance, California

## 2023 All American Turkey Tournament AYSO Invitational Tournament Rules

CATEGORY	RULE
1) <b>N</b> <b>JURISDICTION</b>	<p>A. Unless otherwise noted, the current AYSO National Rules and Regulations, Section_1_, and FIFA Laws of the Game will be used for this tournament. The following rules are intended specifically for this tournament ONLY!</p> <p>B. The Tournament Committee (incl. Tournament Director, Assistant Director(s), Field Director, Referee Director, and other designated staff) will have jurisdiction over all games played. Disputes will be resolved by the end of the soccer day. Referee judgment calls are NOT subject to dispute or protest!</p>
2) <b>FEES</b>	<p>A. The entire entry fee and referee deposit must accompany the tournament application and will be returned if the application is not accepted. Fee and deposit must be a single check issued from the Region's account (no personal checks, money orders, credit cards, etc.).</p> <p>B. Fees are: <b>U-10 U-9</b> (\$475.00 fee plus \$200 referee deposit), <b>U-12 U-11</b> (\$500 entry fee plus \$200 referee deposit), <b>U-14 U-13</b> (\$550 entry fee plus \$200 referee deposit), <b>U-16/U-19</b> (\$600 entry fee plus \$250 referee deposit), <b>U-8</b> (\$200.00 entry fee plus \$200.00 referee deposit)</p>
3) <b>ACCEPTANCE</b>	<p>A. Applications are due on November 22, 2023.</p> <p>B. Applications will be accepted on a first-come basis, based on the completed application (see Team Application Form for criteria). Teams will be notified by email within 48 hours of receiving their applications.</p> <p>C. Teams not accepted into the tournament can be placed on a waiting list. If a team chooses not to be on a waiting list, the application and entry fee will be returned within 48 hours of notification.</p> <p>D. Email and the Tournament website will be the primary communication between the Tournament and the applying teams. Teams must designate a Team Contact on their application with email and Internet access.</p>
4) <b>REFUNDS</b>	<p>A. Teams withdrawing 30 days or more before the tournament will be issued a full refund.</p> <p>B. Teams withdrawing less than 30 days before the start of the tournament will only be issued a refund if a replacement team can be found.</p> <p>C. A full refund will be issued if the tournament is canceled and cannot be rescheduled.</p> <p>D. For eligible teams, referee deposit refunds will be mailed 14 days after the end of the tournament. Referee deposit refunds will be prorated, comparing the number of completed assignments versus the number assigned.</p>
5) <b>RAINOUT/ CANCELLATION</b>	<p>A. Should the tournament be rained out on the original date, it will be rescheduled to the weekend of January 5-6, 2022. All teams will be expected to return on that date to resume the tournament. Any team unable to return will only receive a refund if a replacement team can be found, less the cost of any pre-ordered items (items for sale by the tournament, which are not included with the registration fee). Any pre-ordered items will be sent to the team.</p> <p>B. Suppose the tournament is canceled due to weather after partially completing, and it cannot be rescheduled to be completed. In that case, refunds will be made to teams on a prorated basis based on the number of games played.</p> <p>C. Suppose the tournament cannot be held due to weather or other conditions beyond the control of the tournament hosts. In that case, a full refund will be sent to all teams, less the cost of any pre-ordered items (items for sale by the tournament that are not included with the registration fee). Any pre-ordered items will be sent to the team.</p>
6) <b>MS</b> <b>PLAYERS/TEA</b>	<p>A. Players on participating teams must be properly registered to play in AYSO and have played in the Fall 2022 season in at least one-half of the games for which they were eligible. Coaches are responsible for ensuring that all players meet eligibility requirements.</p> <p>B. Each player's Regional Commissioner must verify and approve the team roster. Roster changes may be submitted (with the written approval of the Regional Commissioner); however, these changes must be received by the Tournament Registrar before the tournament. There will be no roster changes allowed on tournament day.</p> <p>C. 3 Guest Players (players from a different Region from the applying team's Region) will be allowed for each team. However, the Guest Player will be required to have the approval of both the Guest Player's Regional Commissioner and the Host Team's Regional Commissioner (see Guest Player Form).</p> <p>D. Coed teams will be accepted; however, they must only play in the boys' divisions.</p> <p>E. Divisions U-16 and U-19 will play 11-v-11, with a roster limit of 18 players per team. Division U-14 U-13 will play 11-v-11, with a roster limit of 15 players per team.</p>

	<p>Division U-12 U-11 will play 9-v-9, with a roster limit of 12 players per team. Division U-10, U-9, and U-8 will play 7-v-7, with a roster limit of 10 players per team.</p> <p>F. All players must play at least half of each game. Violating these player rules exposes a team to protest and renders them subject to forfeiture of the game and possible disqualification at the discretion of the Tournament Director.</p>
7) <b>COACHES</b>	<p>A. Each team is limited to two coaches but must have two – one Head Coach and one Assistant Coach. These coaches must be the ones listed on the Official Team Roster.</p> <p>B. Each Coach must provide their AYSO Identification Number, be a registered volunteer, be Safe-Haven certified, be AYSO trained at the age-appropriate level, and must. The coach and assistant coach will verify proof of coach certification and training by attaching their training record from eAYSO to the roster.</p> <p>C. Coaches must set an example for their team in exhibiting proper AYSO and Kids Zone behavior. Coaches are expected to remain in the technical area during games and only enter the field of play as requested by the referee.</p>
8) <b>REFEREES</b>	<p>A. Each team in the tournament will provide a crew of 3 referees. These referees will be assigned up to 3 games based on their qualifications.</p> <p>B. All referees must be an AYSO registered and trained volunteer and be Safe-Haven Certified.</p> <p>C. Only the diagonal control system will be used to referee the games.</p> <p>D. Referees for U16/U-19 games must be advanced or National level. Referees for U-14 U-13 games must be Intermediate or Advanced level or above. Referees for U-12 U-11 games must be at the Regional level or above. Referees for U-10, U-9, and U-8 games must be Regional or above.</p> <p>E. Youth referees (center referees) must be at least two years older than their refereeing age group.</p> <p>F. <b>All referees must be in full uniform</b> as defined by AYSO and USSF, including the Referee Badge. <b>Referees not in uniform will not be permitted to referee games</b>, and their team's referee deposit may be subject to forfeiture.</p> <p>G. If all assignments are completed, the Referee Deposit will be refunded (see REFEREE PLAN for more details).</p> <p>H. Referees must check in at the Referee Station at least 30 minutes before their assigned game. Please appear on time to avoid a replacement referee crew being assigned to the field. Once a replacement crew has been assigned, they will have priority, and the original crew must report to the Referee station for alternative assignment.</p> <p>I. Coaches and players in the tournament will be allowed to referee.</p> <p>J. Referees must uphold the tournament, AYSO, Regulations, and FIFA laws. Any failure of the referee to uphold these rules may be cause for dismissal from the tournament and will place a team's referee deposit refund in jeopardy.</p>
9) <b>FIELDS</b>	<p>A. All fields will be set up and taken down by the tournament staff.</p> <p>B. Trash cans will be provided at each field. Teams will be expected to clean up all trash in their area before leaving.</p> <p>C. Please observe the following Facility Use Rules while attending the tournament &lt;insert Facility Use Rules here&gt;.</p>
10) <b>FORMAT</b>	<p>A. This is a pool-play tournament.</p> <p>B. Each age division will be bracketed into playing pools. Each team will play a minimum of 3 preliminary play games within their respective pools. With sufficient teams, divisions will also be separated into multiple competition flights.</p> <p>C. Teams will advance from qualifying pools based on pool play standings points. The number of pools in the division will determine the number of teams advancing per pool.</p>
11) <b>CHECK-IN</b>	<p>A. Teams must check in 60 minutes before their first game and present Game Cards for as many games as they will play in the tournament (including medal-round games). The Game Cards must be properly completed with the players listed by first name-last name in jersey number order. The players listed on the game cards must match the approved roster submitted with the team's application. All players listed on the roster must appear on each game card, even if there is an expectation that one (or more) might miss a scheduled game.</p> <p>B. Each coach or team representative must provide AYSO Player Registration Forms with original ink signatures for verification by tournament officials.</p> <p>C. <b>Coaches must have these Player Registration Forms</b> with them at all times and ready for presentation to Tournament Officials.</p> <p>D. Late arriving players must be escorted to the check-in station by a team official along with their Player Registration Form and be cleared by the Tournament Staff before participating in any games.</p>
12) <b>FIELD MONITORS</b>	<p>A. A tournament Field Monitor will be assigned to each field and report to the Tournament Field Director. Field Monitors will check in teams before each game and present the verified game cards to the match referees.</p>

	<p>B. After the game, the match referees must return the completed game cards to the Field Monitor.</p> <p>C. Field Monitors will be the first to respond to any incidents or injuries and will be in contact with the rest of the tournament staff by radio. Tournament participants are encouraged to report any concerns immediately to the Field Monitor and also to follow any instructions given by the Field Monitor respectfully.</p>
<p>13) <b>GAMES</b></p>	<p>A. Pool play games will consist of 20 to 30-minute halves depending on the age division (see chart below) with a five-minute half-time. There will be a running clock during the match, including substitutions. No time will be added for injuries or wasted in qualifying rounds. Games will be expected to end on time and may be shortened if they start late. Pool play games may end in a tie.</p> <p>B. Championship games will be full-length for that division (see chart below). Championship games will be played until a winner (see Medal Round rules below).</p> <p>C. Game duration shall be as follows:  Division Pool Play Semi, Final Rounds</p> <p>D. U-8- and  U-10: 20 minute half 25 minute half  U-12: 25 minute half 30 minute half  U-14: 25 minute half 35 minute half  U-16: 30 minute half 40 minute half  U-19: 30 minute half 45 minute half</p> <p>E. The "home" team will be the first or top team listed on the game schedule and responsible for providing the game ball. The home team will be situated on the North or West side of the field, and the visitor will be on the South or East side. Spectators must remain on the side of the field designated for their team. The home team will change jerseys or don pinnies in case of a color conflict with the visitor team. If there are any questions, the referee will determine whether this is necessary.</p> <p>F. There will be no warming up on the field. Teams must warm up before taking the field. As soon as the previous game has ended, teams must clear the field, and the teams for the next game must take their places.</p> <p>G. FORFEITS: Teams must check in at the designated Field Coordinator Station 30 minutes before the start of the game. There will be a five-minute grace period at the start of the game for a team to take the field before a forfeit is declared. The score for a forfeit match will be 1-0 for the remaining team (See STANDINGS for the points to be awarded). U-10 division teams have at least five players on the field to continue a game. For U-12, the minimum number is six players. For all other divisions, a minimum of 7 players must continue a game. If a team cannot field the minimum number of players, the game will be abandoned, and a forfeit will be declared.</p> <p>H. SUSPENDED GAMES: The Tournament Committee may determine to end matches early if the field schedule is behind due to game delays or interference or if weather conditions provide unsafe conditions, and may distribute awards according to games played and points. The Tournament Committee will determine the outcome of any game terminated prematurely (due to inclement weather, participant injury, or interference by an outside party, etc.).</p> <p>I. ABANDONED GAMES: if any pool play games cannot be played due to circumstances beyond the control of the tournament, the final standings of the pool will be determined by applying the Winning Percentage formula (Total Points Earned in all games played divided by Total Points Possible for the Number of Games Played) to each team in the pool. Note. This does not apply to games that were shortened due to a late start. Only the Tournament Director or designee can declare a game to be abandoned or not played.</p> <p>J. There will be a running clock during all pool play games. No time will be added for injuries or wasted during substitutions. Each coach is urged to have their team ready at the start of each half and to conduct substitutions as expedient as possible.</p> <p>K.</p>
<p>14) <b>SUBSTITUTIONS</b></p>	<p>A. Substitutions shall be allowed approximately mid-way through each half for ALL divisions U-10 through U-19 and will be recorded on the game cards by the referee. (If a monitored substitution is desired for U-16 and/or U-19 divisions, use the language provided in the Optional Rules.)</p> <p>B. All substitutions must be approved and recognized by the referee. Substitutions may be made for injured players; however, they may not return until the beginning of the next quarter and will be considered as having played the current quarter (exception: an injured player not replaced may return to play at any time with the referee's permission).</p> <p>C. Substitutions in overtime periods of medal round matches will be at the beginning of each period only.</p>
<p>15) <b>STANDINGS</b></p>	<p>A. Standings for pool play games will be determined on the "ten-point system" as follows:</p> <p>WIN = 6 points  TIE = 3 points  LOSS = 0 points  GOAL = 1 point per goal differential up to a maximum of 3 per game  SHUTOUT = 1 point for a shutout, including a 0-0 tie  FORFEIT = 8 points (scored as a 1-0 win)</p>

	<p>RED CARD/ = 2 point deduction for team (includes 2 points for each player, substitute, or coach and parent ejection)</p> <p>EJECTION</p> <p>B. Winners of ties in standings will be determined as follows: Head to head competition Most number of wins sportsmanship (yellow cards, red cards ) Coin toss at the end of pool play.</p> <p>C. Wildcard teams will be the team(s) with the highest standings points from all teams in the division who are not automatically advancing.</p> <p>D. Standings will be updated hourly at the Tournament Scoreboard. The deadline to challenge the posted results will be after Pool Play.</p>
16) <b>ADVANCEMENTS</b>	<p>A. Pool winners (and, in some cases, wildcard teams) will advance to medal-round play.</p> <p>B. Teams will play semi-final and/or championship final matches, depending on the number of teams in each pool and the play format for that flight.</p>
17) <b>MEDAL-ROUNDS</b>	<p>A. All medal round matches ending the game shall be decided by FIFA Kicks from the Penalty Mark.</p>
18) <b>AWARDS</b>	<p>A. <b>Souvenir t-shirts will be available to all participants, players, and coaches.</b></p> <p><b>B Team Trophy will be awarded to the coach of the winning team in each age division</b></p>
19) <b>CONDUCT</b>	<p>A. Coaches will be expected to set a positive example for the team and will be held responsible for the actions of their team, including spectators. All spectators must remain behind the control line and between the 18-yard lines (penalty areas in small fields). Two coaches maximum per team must remain in the marked coaching area (within ten yards from the halfway line).</p> <p>B. After each match, the referees will indicate any point deductions for poor sportsmanship on the reverse of the game cards. Point deductions will be used as tie-breakers should that become necessary. Referees will be required to complete a game misconduct report for <u>all</u> misconducts during the game and any incidents of interference by spectators.</p> <p>C. Any coach or spectator ejected must immediately leave the vicinity of the playing field (out of sight and sound) and will be prohibited from attending the next scheduled game. Any player sent off (red carded) must immediately leave the vicinity of the game (under the supervision of his/her parent or Safe Haven-certified adult), and may not return to the field of play during the current game, including for the post-game handshake, and may not be substituted for, and is suspended from participation in the next game. In the alternative, the player may stay on the sideline under the supervision of the coach. There will be penalty point deductions for all send-offs (see Standings rules).</p> <p>D. Any violent conduct, red card, or ejection will result in that player/coach/spectator being barred from the remainder of the tournament.</p> <p>E. If it is determined that an ineligible player has participated in a game, the team will forfeit all games in which that player participated illegally. Furthermore, if it is determined that the coach knowingly played a player illegally, that coach will be barred from further participation in the tournament.</p> <p>F. It is mandatory to play a scheduled game. Suppose it is determined that a coach willfully fails to have his team participate in a scheduled game. In that case, the coach will be dismissed from the tournament, and the incident will be reported to the Regional Commissioner.</p> <p>G. All conduct problems will be reported to the respective Regional Commissioner.</p> <p>H. All Serious Incidents will be reported to the respective Regional Commissioner and Area, Section and AYSO National Office parties.</p>
20) <b>MEDICAL/FIRST AID</b>	<p>A. A First Aid station at the main tent will be where participants may receive ice for minor injuries.</p> <p>B. There will be a roving first aid response staff member to respond to injuries on the field. Field Monitors will communicate via radio to call the first aid staffer to the field where first aid is requested.</p> <p>C. The first aid staff or Safety Director will call 911 for emergency response if an injury is serious.</p> <p>D. Directions to the nearest hospital/urgent care center will be available at the First Aid station.</p>

21) <b>UNIFORMS/SA FETY</b>	<p>A. All players must wear the approved AYSO uniform only according to the National Rules &amp; Regulations, and all players on the same team must wear matching uniforms (goalkeeper excepted – may have a different jersey; AYSO logo is recommended but not required.)</p> <p>B. Each player's uniform must be marked with a permanently affixed unique number that matches the uniform number on the Game Card, and they may not exchange numbered jerseys with any other player during the game, including the goalkeeper.</p> <p>C. Garments may be worn under the uniform (i.e., long sleeves, etc.) during inclement weather. However, the match referee will judge what should be allowed.</p> <p>D. Not allowed: jewelry, hard metal, or plastic clips on clothing or hair. No player will be allowed to participate with any cast or splint. Removal of any type of cast or splint at the field or surrounding area to participate shall disqualify that team member from participation.</p> <p>E. AYSO will not prohibit the use of knee braces by players in AYSO events and programs, providing that the brace is adequately covered and padded in the referee's judgment to eliminate the possibility of it causing injury to the other players on the field.</p>
22) <b>PROTESTS</b>	<p>A. Protests will be considered only for the following reasons:</p> <ul style="list-style-type: none"> <li>• An ineligible player has played.</li> <li>• One or more registered player(s), present and in uniform, have not played the required one-half of the game (except for illness or injury as recorded by the game referee).</li> </ul> <p>B. All protests must be presented in writing to the Tournament Director within 1/2 hour of the game's completion.</p> <p>C. All protests will be heard by a Protest Committee of at least three persons selected by the Tournament Director. In all cases, the members of the Protest Committee will be unrelated to either team involved in the protest. <b>ALL PROTEST DECISIONS ARE FINAL!</b></p> <p>D. Referee judgment calls are FINAL and are not grounds for nor subject to protest or dispute!</p>
23) <b>RULES INTERPRETATION:</b>	The Tournament Director retains the right to interpret and apply the tournament rules to benefit all participants.

## OPTIONAL RULES THAT YOU MIGHT WANT TO CONSIDER

<b>6) PLAYERS/TEAMS</b>	<p>G. Only e-AYSO roster will be accepted</p> <p>H. Players may play up a division (except no players concurrently playing in or just completing the U-8 primary program season may participate in the tournament).</p> <p>I. If players played up a division at the request of the Region in the primary season (e.g., high school players), they should not be required to play up in the secondary season.</p> <p>J. For identification purposes, each player must have a laminated identification card with a name, picture, AYSO ID#, and the signature of their Regional Commissioner. These ID cards must be presented for inspection at check-in time or upon request by any tournament official or match referee.</p>
<b>7) COACHES</b>	<p>B. Each Coach will be issued a Coaches Badge. The Coaches must wear these Badges on the lanyard provided by the tournament at all times when coaching during their team's games and present them upon request to any tournament or match official.</p>
<b>8) REFEREES</b>	<p>K. For participants who wish to provide some observations (positive and constructive) regarding one of the referees in the tournament, there will be feedback forms for this purpose at the Information Booth. The information on these forms will not be used to overturn a referee's ruling or the game's outcome but as an opportunity to provide further education.</p> <p>L. AYSO PRO youth referees are appreciated at the tournament as long as they are not players on a team in the tournament. Youth referees must have their Youth Referee Form (provided by the tournament) on them at all times while officiating at the tournament and present to any tournament official upon request. This form must be signed by the youth referee's Referee Administrator and be accompanied by a copy of the youth referee's Youth Volunteer Registration form.</p>
<b>11) CHECK-IN</b>	<p>E. Each player must have a Laminated Player ID Card, including the player's name, AYSO ID#, and a picture. The Regional Commissioner must sign the Player ID Card. These cards must be presented to the tournament official at Team Check-in and be available for inspection by the tournament Field Monitor before each game.</p>
<b>13) GAMES</b>	<p>I. There will be a running clock during all pool play games. No time will be added for injuries or wasted during substitutions. Each coach is urged to have their team ready at the start of each half and to conduct substitutions as expedient as possible.</p> <p>J. A horn will be sounded when it is time to end each game. The horn will not stop the game but will indicate to the referee that it is time to stop it as soon as the ball is in neutral territory (2-5 seconds).</p>
<b>14) SUBSTITUTIONS</b>	<p>D. Substitutions in U-16/U-19 will be monitored substitution according to the AYSO Experimental Program for U-16/U-19 Play. Playing time for each stoppage will be recorded on a special time monitoring form by a tournament official. Substitutions will be allowed at a stoppage of play as allowed by the referee.</p> <p>E. Substitutions for U-16/U-19 will be on the 1/8's.</p>
<b>17) MEDAL ROUNDS</b>	<p>B. All medal-round matches ending in a tie will have two full overtime periods of five minutes in length, with teams changing field direction after the first five-minute period. In these matches, if still tied after overtime play, the game shall be decided by Kick from the Penalty Mark. Substitutions during overtime will be at the beginning of each period only.</p> <p>C. Kicks from the Penalty Mark shall follow the FIFA Laws of the Game procedures. (Add details here ).</p>
<b>18) AWARDS</b>	<p>E.</p> <p>F. Medals will be presented to coaches, team managers, and players from the first-place through the fourth-place teams in each division.</p> <p>G. Participation medals will be presented to the highest-finishing teams in each group who do not advance to the semi-finals.</p> <p>H.</p> <p>I. A Team Trophy will be awarded to the winning team's coach in each age division.</p>
<b>24) SPORTSMANSHIP COMPETITION</b>	<p>A. In addition to competing to be the tournament's overall winner, teams will be competing to be the Best Sportsmanship Team. There will be a Sportsmanship Winner in each age division and an Overall Best Sportsmanship Team for the team with the highest overall sportsmanship points in the tournament.</p> <p>B. A separate handout will provide a more detailed explanation of the Sportsmanship competition to coaches, teams, referees, and field monitors.</p> <p>C. After each game, field monitors, with referee input, will score players, coaches, and team spectators in different categories.</p> <p>D. The Winners will be announced at the end of Pool Play.</p>

